

CBM003 ADD/CHANGE FORM

Undergraduate Council
 New Course Course Change
Core Category: _____ Effective Fall 2007

or

Graduate/Professional Studies Council
 New Course Course Change
Effective Fall ____

1. Department: COSC College: NSM
2. Person Submitting Form: Venkat Subramaniam Telephone: 33342
3. Course Information on New/Revised course:
 - Instructional Area / Course Number / Long Course Title:
COSC / 4353 / Advances in Software Development
 - Instructional Area / Course Number / Short Course Title (30 characters max.)
COSC / 4353 / ADV IN SOFTWARE DEVELOPMENT
 - SCH: 3.00 Level: SR CIP Code: 14.0903.00 06 Lect Hrs: 3 Lab Hrs: 0
4. Justification for adding/changing course: To incorporate new developments in discipline
5. Was the proposed/revised course previously offered as a special topics course? Yes No
If Yes, please complete:
 - Instructional Area / Course Number / Long Course Title:
_____ / _____ / _____
 - Content ID: _____ Start Date (yyyy3): _____
6. Is this course offered for undergraduate credit only? Yes No
7. Authorized Degree Program(s): B.S., COMPUTER SCIENCE
 - Does this course affect major/minor requirements in the College/Department? Yes No
 - Does this course affect major/minor requirements in other Colleges/Departments? Yes No
 - Are special fees attached to this course? Yes No
 - Can the course be repeated for credit? Yes No
8. Grade Option: Letter (A, B, C ...) Instruction Type: lecture
9. If this form involves a change to an existing course, please obtain the following information from the course inventory: Instructional Area / Course Number / Long Course Title
_____ / _____ / _____
 - Start Date (yyyy3): _____ Content I.D.: _____
10. Proposed Catalog Description: (If there are no prerequisites, type in "none".)
Cr: 3 (3-0). Prerequisites: COSC 2320 and credit for or concurrent enrollment in COSC 3380. Description
(30 words max.): Selected topics in software development.

RECEIVED OCT 12 2006

APPROVED FEB 21 2007

11. Dean's Signature: _____ Date: _____

Print/Type Name _____