


The Computer Science Faculty and Curriculum Committee of NSM have reviewed and approved (a) change to existing "Science Option" and "Business Option," and (b) introduced the new "Software Design Option." We request the Undergraduate Council to review and approve these changes/additions.

  
Assoc Dean  
7 Nov 2006

**Computer Science Major**

Students who choose to major in computer science must meet the following requirements in addition to the special requirements for the Bachelor of Science degree:

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**Science Option**

Replaced by  
UC 9259 07S  
2/23/07

Requirements	Hours
<b>Mathematics</b>	
<u>MATH 1431, 1432, 2431, 2433, 3336, 3338, and 3339</u>	25
Three semester hours of approved 4000-level MATH (Designed to complete a minor in mathematics meeting the NSM Capstone requirement. <b>Note:</b> students must file for a minor and meet all university requirements for a minor.)	3
<b>Physics</b>	
<u>PHYS 1321, 1322</u>	6
<b>Computer Science</b>	
<u>COSC 1410, 1320, 2320, 2410, 3320, 3430, 3340, 3380, 4211, 4330, and 4351</u>	35
Nine approved advanced semester hours of computer science electives	9

**Business Option**

<b>Requirements</b>	<b>Hours</b>
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<b>Mathematics</b>	
<u>MATH 1431, 1432, 2431, 3336, 3338, and 3339</u>	21
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<b>Accounting</b>	
<u>ACCT 2331 and 2332</u>	6
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<b>Electives</b>	
Nine approved advanced hours from <u>INDE 4333, DISC 3371, 4368, 4370, 4371, 4372, 4379, 4477, or 4478.</u> (Satisfies NSM Capstone requirement)	9
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<b>Computer Science</b>	
<u>COSC 1410, 1320, 2320, 2410, 3320, 3430, 3340, 3380, 4211, 4330, and 4351</u>	35
Nine approved advanced semester hours of computer science electives	9
 <b>Software Design Option</b>	
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<b>Requirements</b>	
<hr/>	
<b>Mathematics</b>	
<u>MATH 1431, 1432, 2431, 3336, 3338, and 3339</u>	21
<b>Computer Science</b>	
<u>COSC 1410, 1320, 2320, 2410, 3320, 3351, 3430, 3340, 3380, 4211, 4330, 4351, and 4352</u>	41
Nine approved advanced semester hours of computer science electives with at least six hours of regular 3000 or 4000 level CS	9

electives.

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***Suggested Program -  
Bachelor of Science in Computer Science (Systems, Science  
Option)***

***First Year***

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<b>Fall Semester</b>	<b>Hours</b>
<u>ENGL 1303</u> . Freshman Composition I <sup>1</sup>	3
<u>HIST 1377</u> . The United States to 1877 or equivalent	3
<u>POLS 1336</u> . U.S. and Texas Constitutions and Politics or equivalent	3
<u>MATH 1431</u> . Calculus I	4
<u>COSC 1410</u> . Introduction to Computer Science I	4
<b>Total</b>	<b>17</b>

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<b>Spring Semester</b>	<b>Hours</b>
<u>ENGL 1304</u> . Freshman Composition II <sup>1</sup>	3
<u>HIST 1378</u> . The United States Since 1877 or equivalent	3
<u>POLS 1337</u> . U.S. Government: Congress, President and Courts or equivalent	3
<u>MATH 1432</u> . Calculus II	4
<u>COSC 1320</u> . Introduction to Computer Science II	3
<b>Total</b>	<b>16</b>

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**Second Year**

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<b>Fall Semester</b>	<b>Hours</b>
<u>COSC 2320</u> . Data Structures	3
<u>COSC 2410</u> . Computer Organization and Programming	4
<u>MATH 2433</u> . Calculus III	3
<u>PHYS 1321</u> . University Physics <sup>1</sup> <sub>6</sub>	4
Social Sciences Core	3
<b>Total</b>	<b>17</b>

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<b>Spring Semester</b>	<b>Hours</b>
<u>COSC 3320</u> . Algorithms and Data Structures	3
<u>MATH 2431</u> . Linear Algebra	4
<u>PHYS 1322</u> . University Physics II <sup>1</sup> <sub>6</sub>	3
Social Sciences Writing Intensive Core Course	3
<b>Total</b>	<b>13</b>

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**Third Year**

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<b>Fall Semester</b>	<b>Hours</b>
<u>COSC 3430</u> . Computer Architecture	3
<u>MATH 3336</u> . Discrete Mathematics	3
<u>MATH 3338</u> . Probability and Statistics	3
Humanities Core Course	3
Natural Sciences Approved Course	3
Natural Science Laboratory <sup>6</sup>	1
<b>Total</b>	<b>16</b>

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<b>Spring Semester</b>	<b>Hours</b>
<u>COSC 3340</u> . Introduction to Automata and Computability	3
<u>COSC 3380</u> . Introduction to File and Database Systems	3
<u>COSC 4351</u> . Fundamentals of Software Engineering	3
<u>MATH 3339</u> . Probability and Statistics	3
Natural Science Approved Course	3
Natural Science Laboratory <sup>6</sup>	1
<b>Total</b>	<b>16</b>

***Fourth Year***

<b>Fall Semester</b>	<b>Hours</b>
<u>COSC 4330</u> . Fundamentals of Operating Systems	3
Computer Science Approved Electives (3000- or 4000-level)	6
Mathematics Approved Elective (4000-level)	3
NSM Capstone, Minor, or Elective Course	3
<b>Total</b>	<b>15</b>

<b>Spring Semester</b>	<b>Hours</b>
<u>COSC 4211</u> . Computer Scientists and the Society	2
Computer Science Approved Electives (3000- or 4000-level)	3
NSM Capstone, Minor, or Elective Course	3
Visual/Performing Arts Core Course	3
<b>Total</b>	<b>11</b>

All students are responsible for the completion of 36 advanced semester hours required for a University of Houston degree.

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***Suggested Program -  
Bachelor of Science in Computer Science  
(Business Option)***

***First Year***

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<b>Fall Semester</b>	<b>Hours</b>
<u>ENGL 1303</u> . Freshman Composition I <sup>1</sup>	3
<u>HIST 1377</u> . The United States to 1877 or equivalent	3
<u>MATH 1431</u> . Calculus I	4
<u>POLS 1336</u> . U.S. and Texas Constitutions and Politics or equivalent	3
<u>COSC 1410</u> . Introduction to Computer Science I	4
<b>Total</b>	<b>17</b>

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<b>Spring Semester</b>	<b>Hours</b>
<u>COSC 1320</u> . Introduction to Computer Science II	3
<u>ENGL 1304</u> . Freshman Composition II <sup>1</sup>	3
<u>HIST 1378</u> . The United States Since 1877 or equivalent	3
<u>MATH 1432</u> . Calculus II	4
<u>POLS 1337</u> . U.S. Government: Congress, President and Courts or equivalent	3
<b>Total</b>	<b>16</b>

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***Second Year***

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<b>Fall Semester</b>	<b>Hours</b>
<u>COSC 2320</u> . Data Structures	3
<u>COSC 2410</u> . Computer Organization and Programming	4
<u>MATH 2431</u> . Linear Algebra	4
Natural Science Approved Course	3
Natural Science Laboratory <sup>6</sup>	1
<b>Total</b>	<b>15</b>

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<b>Spring Semester</b>	<b>Hours</b>
<u>ACCT 2331</u> . Accounting Theory I	3
<u>COSC 3320</u> . Algorithms and Data Structures	3
<u>COSC 3430</u> . Computer Architecture	4
Social Sciences Core Course	3
Natural Science Approved Course	3
Natural Science Laboratory <sup>6</sup>	1
<b>Total</b>	<b>17</b>

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***Third Year***

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<b>Fall Semester</b>	<b>Hours</b>
<u>MATH 3336</u> . Discrete Mathematics	3
<u>MATH 3338</u> . Probability and Statistics	3
<u>COSC 3380</u> . Introduction to File and Database Systems	3
<u>ACCT 2332</u> . Operational Uses of Financial Data	3
Social Sciences Writing Intensive Core Course	3
<b>Total</b>	<b>15</b>

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<b>Spring Semester</b>	<b>Hours</b>
<u>MATH 3339</u> . Probability and Statistics	3
<u>COSC 4351</u> . Fundamentals of Software Engineering	3
<u>COSC 3340</u> . Introduction to Automata and Computability	3
Specialty Field <sup>2</sup>	3
Natural Science Approved Course	3
<b>Total</b>	<b>15</b>

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***Fourth Year***

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<b>Fall Semester</b>	<b>Hours</b>
<u>COSC 4330</u> . Fundamentals of Operating Systems	3
Computer Science Approved Electives (3000- or 4000-level)	3
Specialty Field <sup>2</sup>	3
Humanities Core Course	3
Natural Science Approved Course	3
<b>Total</b>	<b>15</b>

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<b>Spring Semester</b>	<b>Hours</b>
<u>COSC 4211</u> . Computer Scientists and the Society	2
Computer Science Approved Electives (3000- or 4000-level)	6
Specialty Field <sup>2</sup>	3
Visual/Performing Arts Core Course	3
<b>Total</b>	<b>14</b>

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All students are responsible for the completion of 36 advanced semester hours required for a University of Houston degree.

The program is accredited by the Computing Sciences Accreditation Commission.

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### ***Suggested Program - Bachelor of Science in Computer Science (Software Design Option)***

#### ***First Year***

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<b>Fall Semester</b>	<b>Hours</b>
<u>ENGL 1303</u> . Freshman Composition I <sup>1</sup>	3
<u>HIST 1377</u> . The United States to 1877 or equivalent	3
<u>POLS 1336</u> . U.S. and Texas Constitutions and Politics or equivalent	3
<u>MATH 1431</u> . Calculus I	4
<u>COSC 1410</u> . Introduction to Computer Science I	4
<b>Total</b>	<b>17</b>

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<b>Spring Semester</b>	<b>Hours</b>
<u>ENGL 1304</u> . Freshman Composition II <sup>1</sup>	3
<u>HIST 1378</u> . The United States Since 1877 or equivalent	3
<u>POLS 1337</u> . U.S. Government: Congress, President and Courts or equivalent	3
<u>MATH 1432</u> . Calculus II	4
<u>COSC 1320</u> . Introduction to Computer Science II	3
<b>Total</b>	<b>16</b>

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**Second Year**

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<b>Fall Semester</b>	<b>Hours</b>
<u>COSC 2320</u> . Data Structures	3
<u>COSC 2410</u> . Computer Organization and Programming	4
<u>MATH 2431</u> . Linear Algebra	4
Natural Science Approved Course	3
Natural Science Laboratory <sup>6</sup>	1
<b>Total</b>	<b>15</b>

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<b>Spring Semester</b>	<b>Hours</b>
<u>COSC 3320</u> . Algorithms and Data Structures	3
Social Sciences Core	3
Natural Science Approved Course	3
Natural Science Laboratory <sup>6</sup>	1
<u>COSC 3351</u> . Software Design	3
Social Sciences Writing Intensive Core Course	3
<b>Total</b>	<b>16</b>

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**Third Year**

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<b>Fall Semester</b>	<b>Hours</b>
<u>COSC 3430</u> . Computer Architecture	3
<u>MATH 3336</u> . Discrete Mathematics	3
<u>MATH 3338</u> . Probability and Statistics	3
Humanities Core Course	3
Natural Sciences Approved Course	3
<b>Total</b>	<b>15</b>

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<b>Spring Semester</b>	<b>Hours</b>
<u>COSC 3340</u> . Introduction to Automata and Computability	3
<u>COSC 3380</u> . Introduction to File and Database Systems	3
<u>COSC 4351</u> . Fundamentals of Software Engineering	3
<u>MATH 3339</u> . Probability and Statistics	3
Natural Science Approved Course	3
<b>Total</b>	<b>15</b>

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***Fourth Year***

<b>Fall Semester</b>	<b>Hours</b>
<u>COSC 4330</u> . Fundamentals of Operating Systems	3
Computer Science Approved Electives (3000- or 4000-level)	6
<u>COSC 4352</u> . Software Development Practices	3
NSM Capstone, Minor, or Elective Course	3
<b>Total</b>	<b>15</b>

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<b>Spring Semester</b>	<b>Hours</b>
<u>COSC 4211</u> . Computer Scientists and the Society	2
Computer Science Approved Electives (3000- or 4000-level)	3
NSM Capstone, Minor, or Elective Course	3
Visual/Performing Arts Core Course	3
<b>Total</b>	<b>11</b>

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COSC 4211: Computer Scientists & Society Cr. 2. (2-0).

Pre-requisite: COSC 4330 and successful completion of the university core curriculum. Introduction and discussion of issues of professional responsibility and ethics related to the use of computer technology in complex modern working environments. Emphasis on specific cases, on group discussion, and on oral presentations and written reports by students. Emphasis and evaluation on Technical Writing is included. Major Field Test is a required component of the course.

COSC3351: Software Design Cr. 3. (3-0).

Prerequisite: COSC3320. Object-oriented paradigm, classes, object relationship, software architecture, use-case analysis, object modeling technique, design metrics, software development patterns, practices, and principles. A group project may be required.

COSC4352: Software Development Practices Cr. 3. (3-0).

Prerequisite: COSC 3351 and COSC 4351. Pragmatics of software development, hands-on iterative, incremental, and agile software development team project with emphasis on use of state of the art tools, techniques, principle and better practices. May include invited lectures from outside speakers.

COSC3319: Web Development Cr. 3. (3-0).

Prerequisite: COSC3380. Introduction to DHTML, CSS, CGI, JavaScript, Server side programming paradigm, XML and transformation, Web Services, Service Oriented Architecture.

COSC4353: Advances in Software Development Cr. 3. (3-0).

Prerequisite: COSC 2320. COSC 3380 completed or concurrently enrolled. Selected special topics related to current trend in Software Development area. This will involve introducing students to new technology in the broad area of software development. A group project may be required.

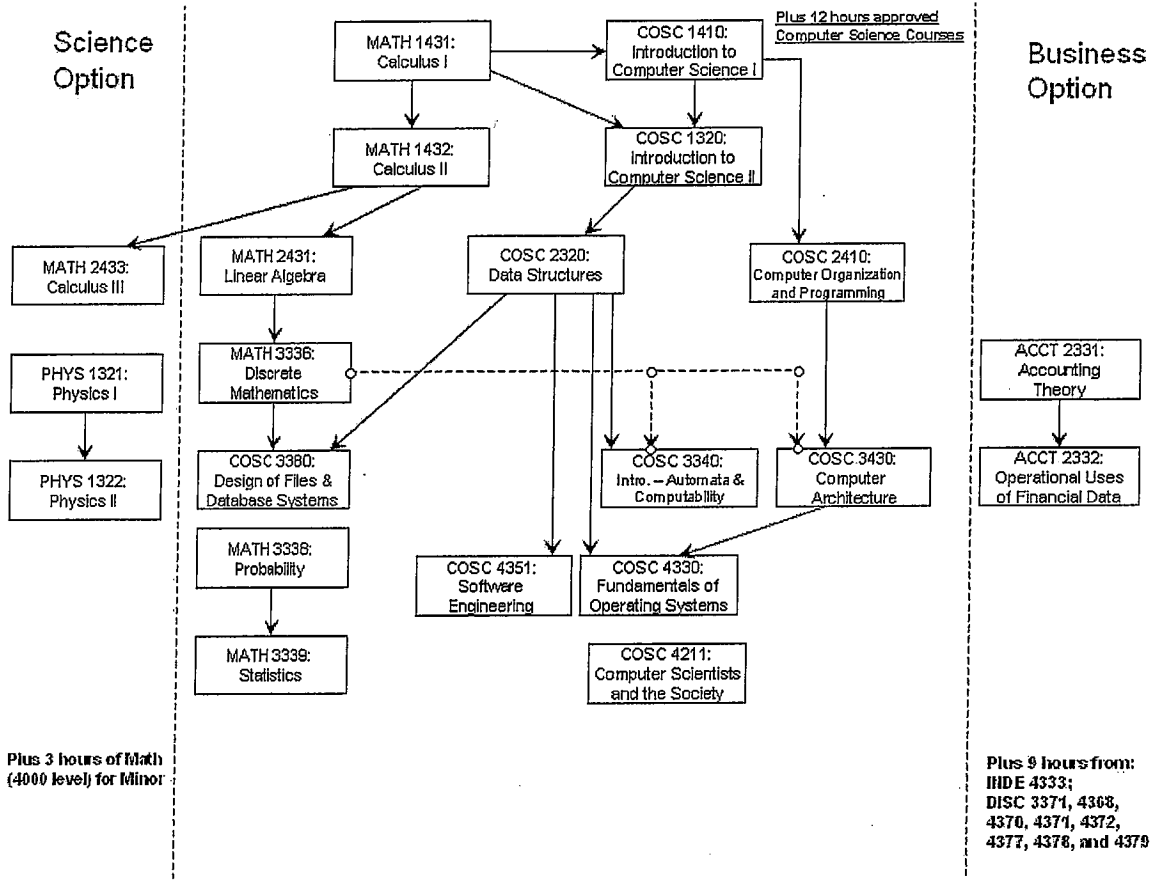
COSC3320: Algorithms and Data Structures Cr. 3. (3-0).

Prerequisite: COSC 2320. Data structures and algorithms for manipulating them. Algorithm analysis and design, heuristics; advanced tree structures; advanced hashing techniques; sorting and searching; graphs, and sets. introduction to NP-Completeness, Time and space complexities.

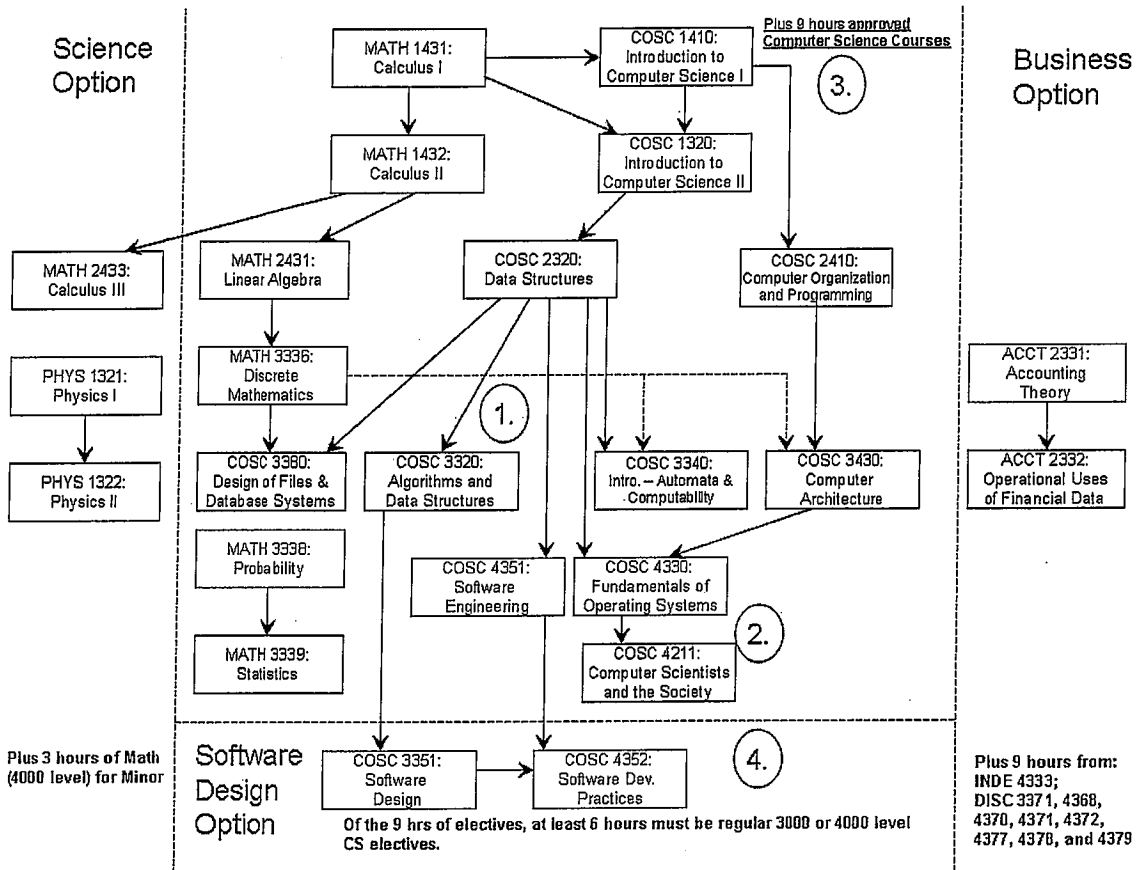
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**Other details that may be useful for review:**

**Current curriculum**



### Proposed Curriculum



1. Introduce COSC 3320 Algorithms and Data Structures for *all* options
2. Require students to take Major Field Test as part of 4211 for *all* options.  
Make COSC 4351 and COSC 4330 required for COSC 4211 for *all* options.
3. Reduce elective hours from 12 to 9 (due to introduction of 3320) for *all* options
4. Introduce Software Design Option