

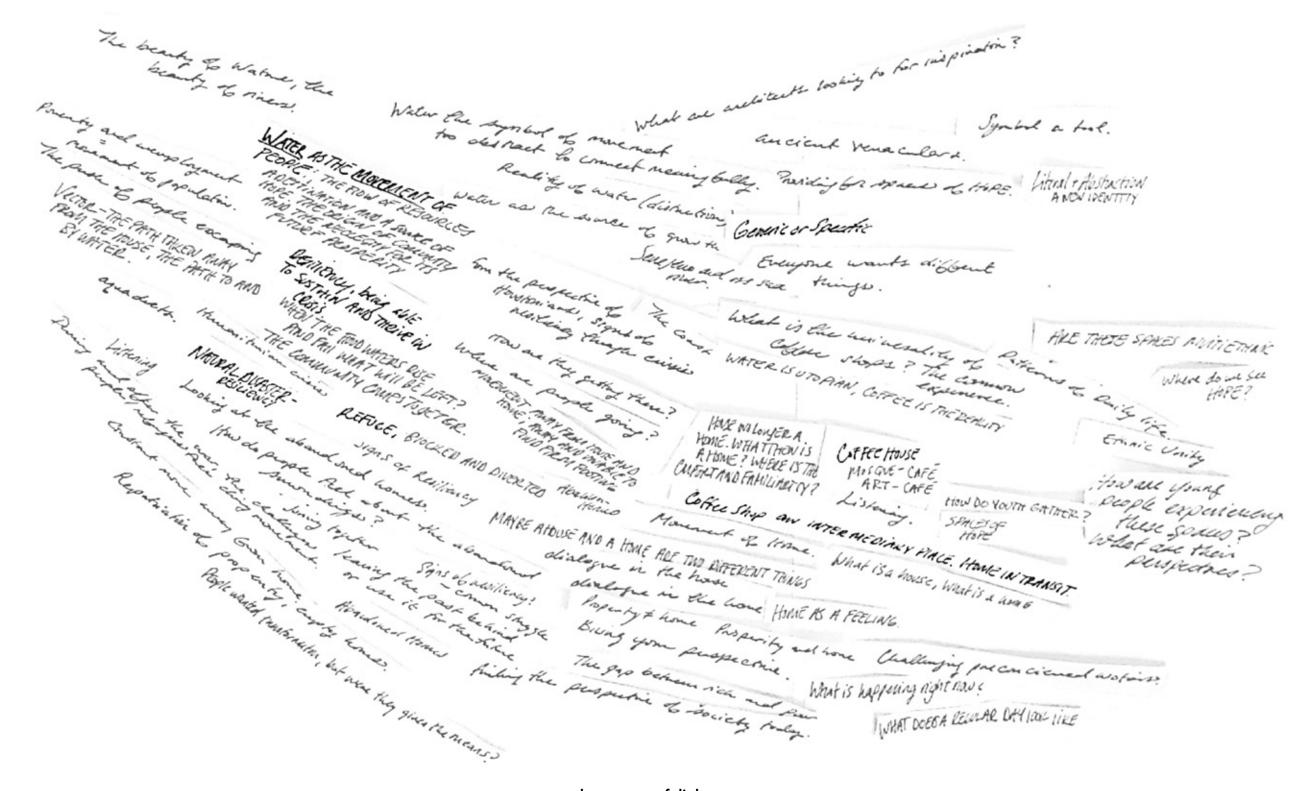
Oftentimes, the experience and feeling of "home" can be overlooked in places where a "home" is a privilege and a fortune (typically places that are economically, politically and socially prosperous). However, for those who have experienced the loss of a home, either by choice or by force, there is a heavier significance and meaning given to the word.

Where a house is the typical physical confines of where the comfort of a "home" lies, a home is not strictly linked to a house in every person's opinion.

In a country like former Yugoslavia, the dissolution caused after the war in the 90's led to disorientation and ethnic rifts amongst the different ethnic communities (Bosnians, Serbians, and Croatians). People fled their homes to find refuge in unfamiliar and uncomfortable environments. There was a constant push and pull of land ownership and an intangible boundary between these groups that hindered progress and debate after the Bosnian War. However, as a developing country, it is important to encourage dialogue between these different ethnic groups not only to promote peace, but to ultimately engage in exchange and collectively resolve problems that arise from thought.

Therefore, the urban interventions that are being introduced in this project aim to provoke thought and bring about nostalgia that the community can reflect on as the feeling of "home". This nostalgia should **induce moments of pause** in the daily routine of a normal civilian and create spaces of **gathering and reflection** amongst these varying cultural and ethnic people. Allowing for an escape away from home and work - similar to coffee shops - these interventions will offer a home away from home in the interstitial spaces of a typical civilian's commute.

## RESEARCH



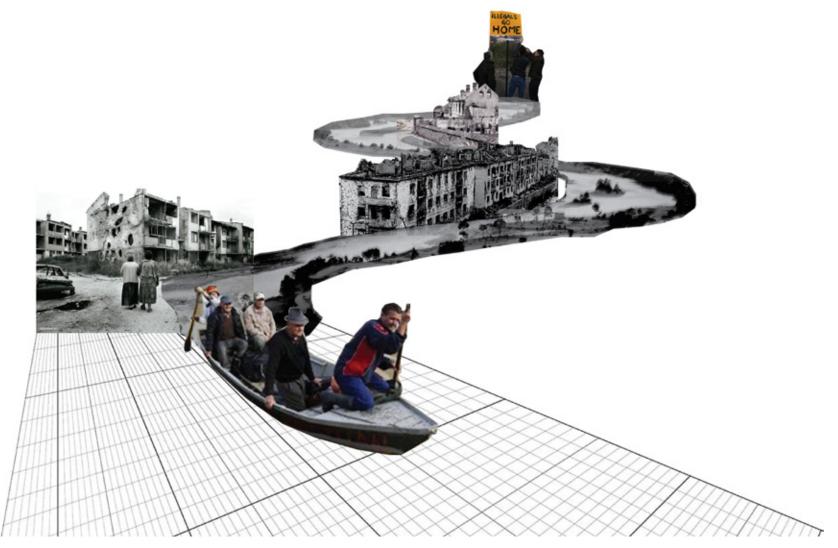
the process of dialogue

As a team the main mode of process was a rich dialogue, here presented as a diagram, where conversations grew and were molded by continued exploration and mutual exchange. Exploration through words.



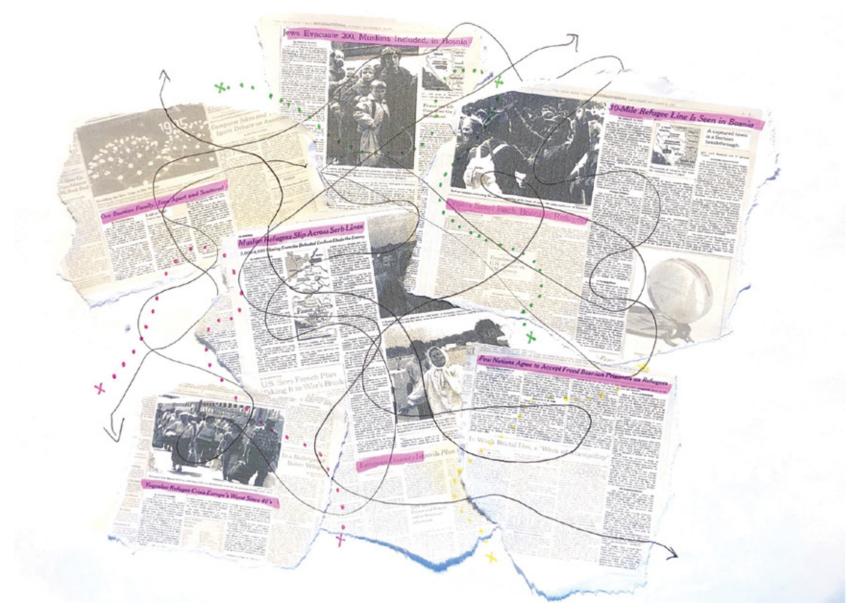
war and destruction leads to displacement

The dissolution of Yugoslavia in the 90's led to much of the population experiencing displacement, as war destroyed communities and homes.



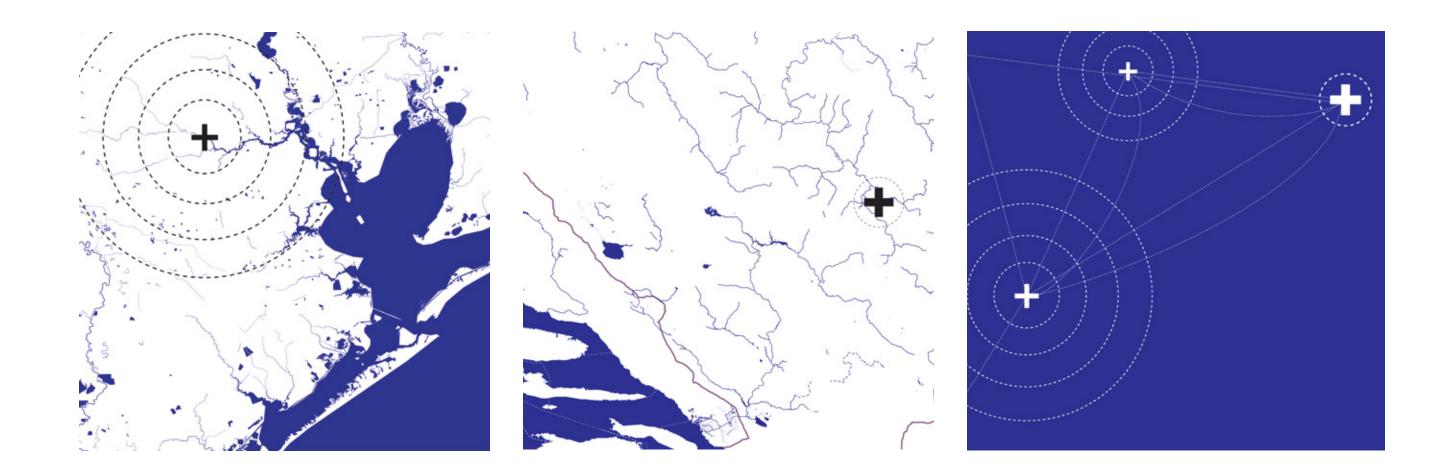
water as a vector | navigation away from violence

Water can be seen as a representational vector away from the violence of war, and as a destination. Now the region of Bosnia Herzegovina is mostly landlocked and opportunities are sought in places with strong associations with industry, opportunity, and water.



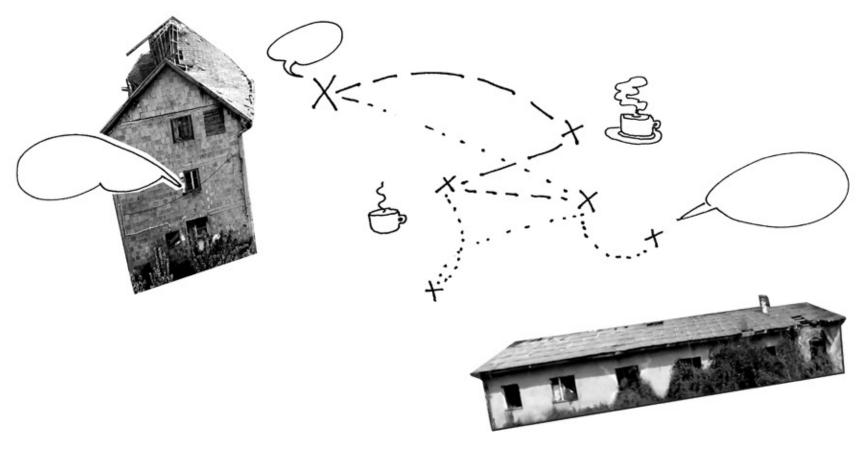
disorientation | the chaos of crisis

The process of dissolution was chaotic, even to the present time. In this chaos set in a crisis of identity and connection with new ties and old. Refugees from Yugoslavia were pulled and pushed in and out of the country leading to a confusion of where "home" is.



multiple ports of home | where is the feeling of home? | constant disorientation

The relationship with these new homes becomes even more complex over time, as people begin to move from the original homes of refuge, across countries and continents. As they return to the former Yugoslav states, how has their identity with the place shifted? Do they still identify with the former state, do they identify with one of the current nations? Are they accepted by those who stayed behind? Many questions of identity arise and with them the question of what is home is ever present.

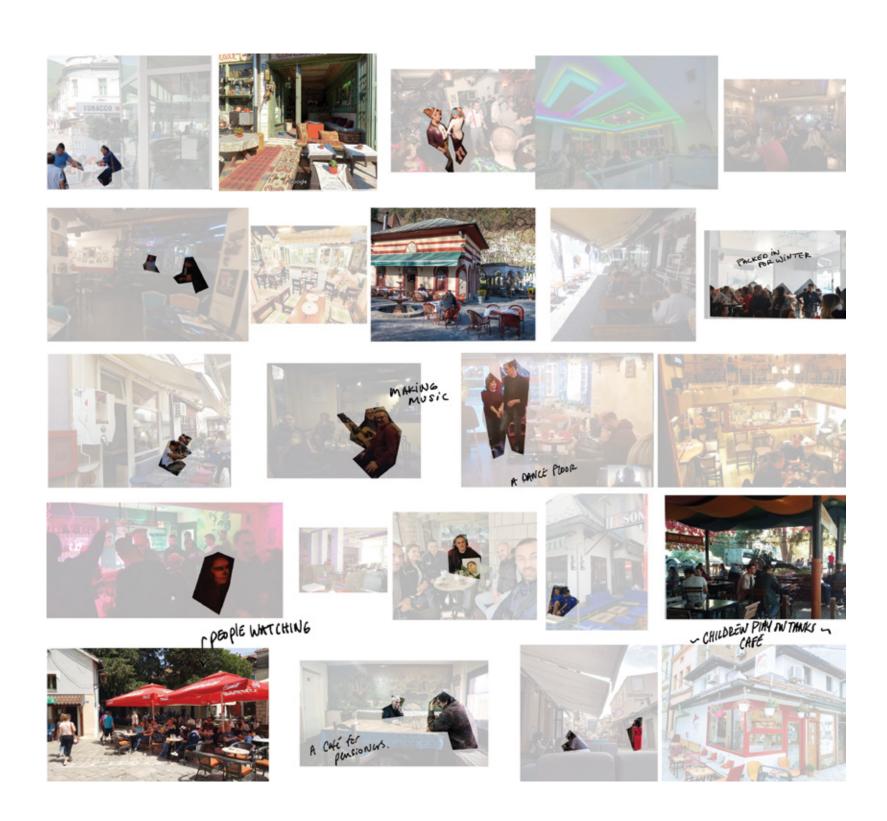


home | coffee | dialogue

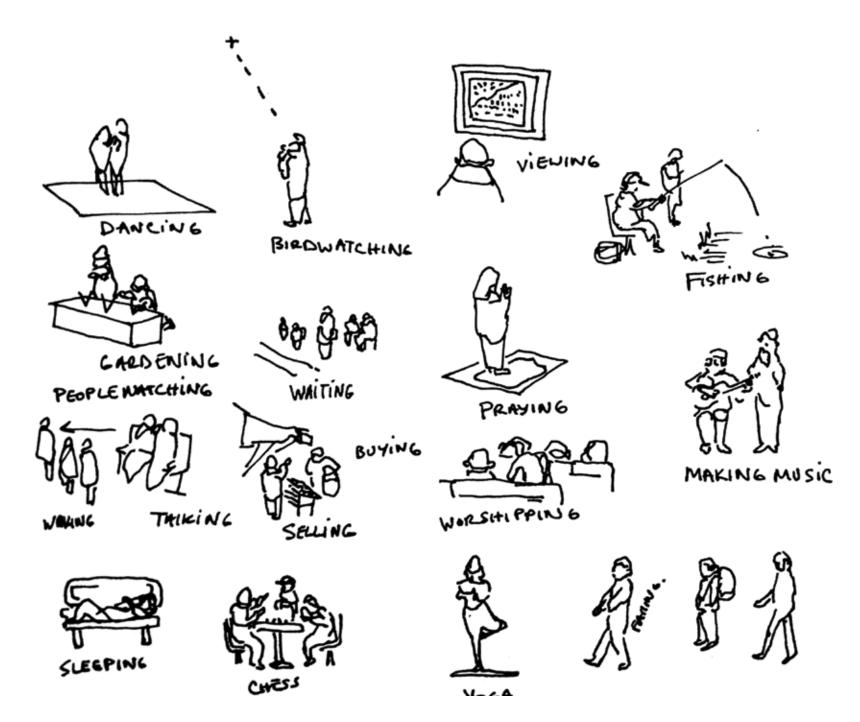
From the exploration of home comes the **thread of dialogue** on familiarity, hominess, the spirit of home that follows you beyond the four walls of a house. There exist the spaces of home that are available to everyone - the places you go to retreat to become **familiar habits** and **familiar conversations**. This is where we begin to look at the role of coffee shops as a second home.

## PROGRAM + CONCEPT

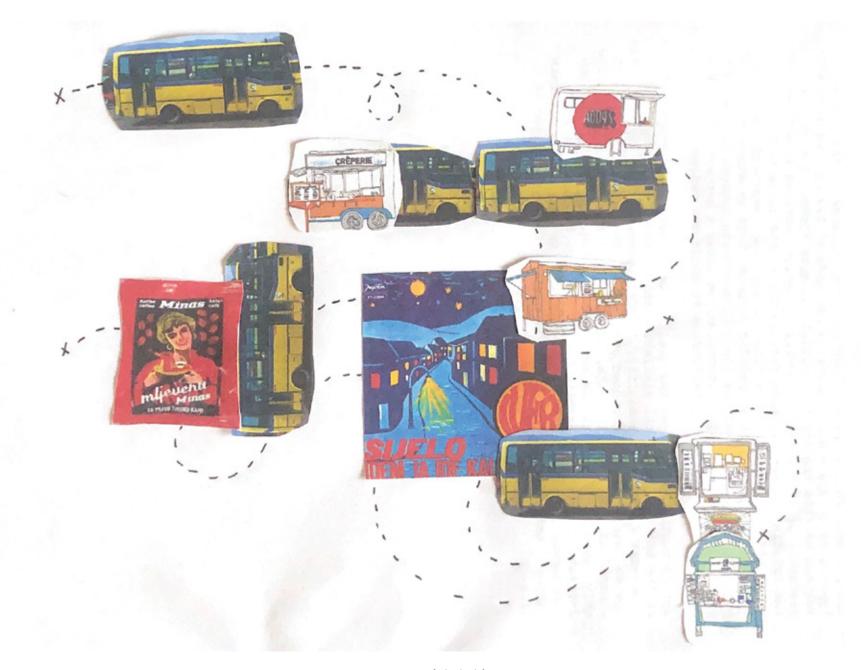
reluxation + be at home What activities prompt the feeling of home? leisurely activities? how to prompt dialogue through leisure... intervention and infill in daily life together Offering cracy interventions "moments of pauce..." throughout everyday like thou can we spike dialogue? fransition b/w work and home crazy background + history ... only feel home when you time home SEDATE the masses! cultirally vibrut mounts how? through program What are common programs hovelike nationals of people's daily lives? fabric & wood powing about warmth meditation public transportation? for + Function given in the operations of a typical dancing skeeping physical + metaphovical Hensiron resting Bosnia - needlework, heldanje, common activities in egg decorating, smocking



conditions of coffee shops around Sarajevo



moments of pause | sedation methods | potential activities



movement of daily life

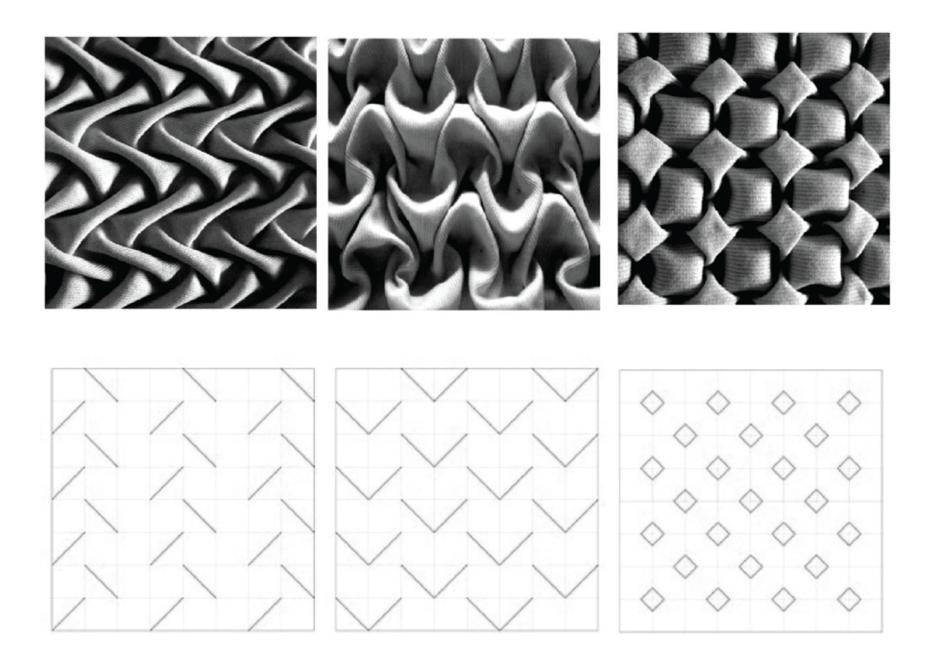


interventions of home (sedation) in the path of daily life

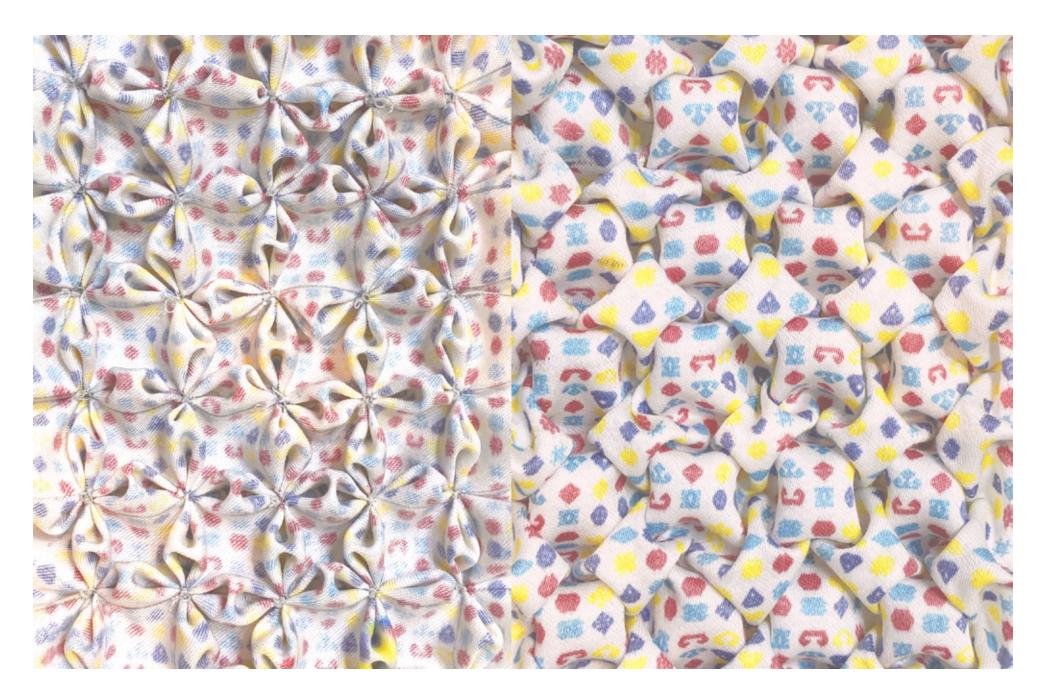
## **DESIGN**



contrasting elements | cultural elements of intervention

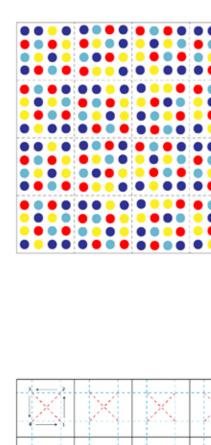


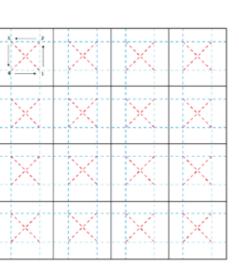
**Smocking** is a hand stitching technique that creates a volumonous, folded design on the front of a fabric. This technique is usually done with a stitching grid to indicate specific pinch points and fold points.

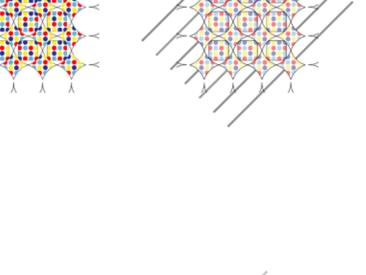


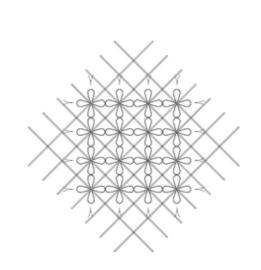
pattern and smocking











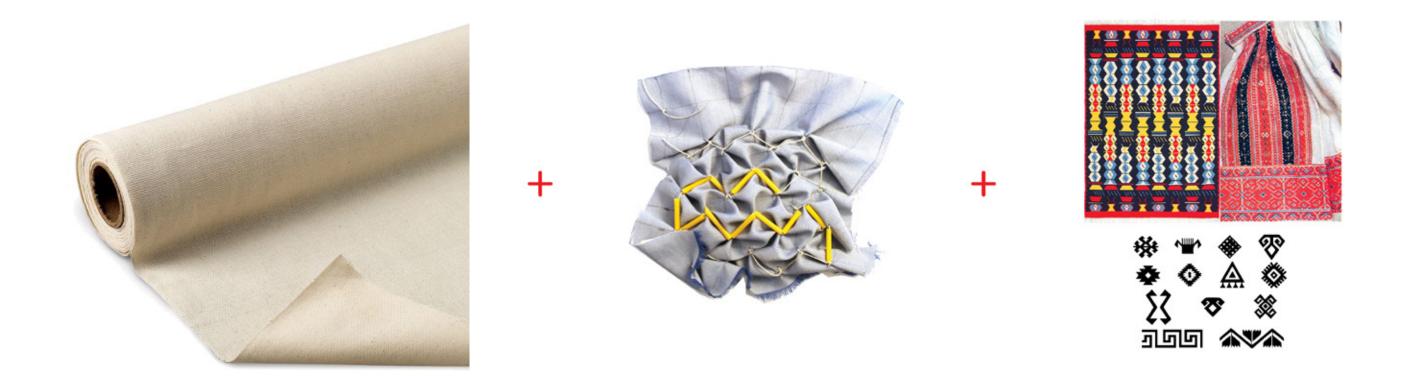
Gathering of cultural motifs and symbols

Organizing and joining the quilt squares

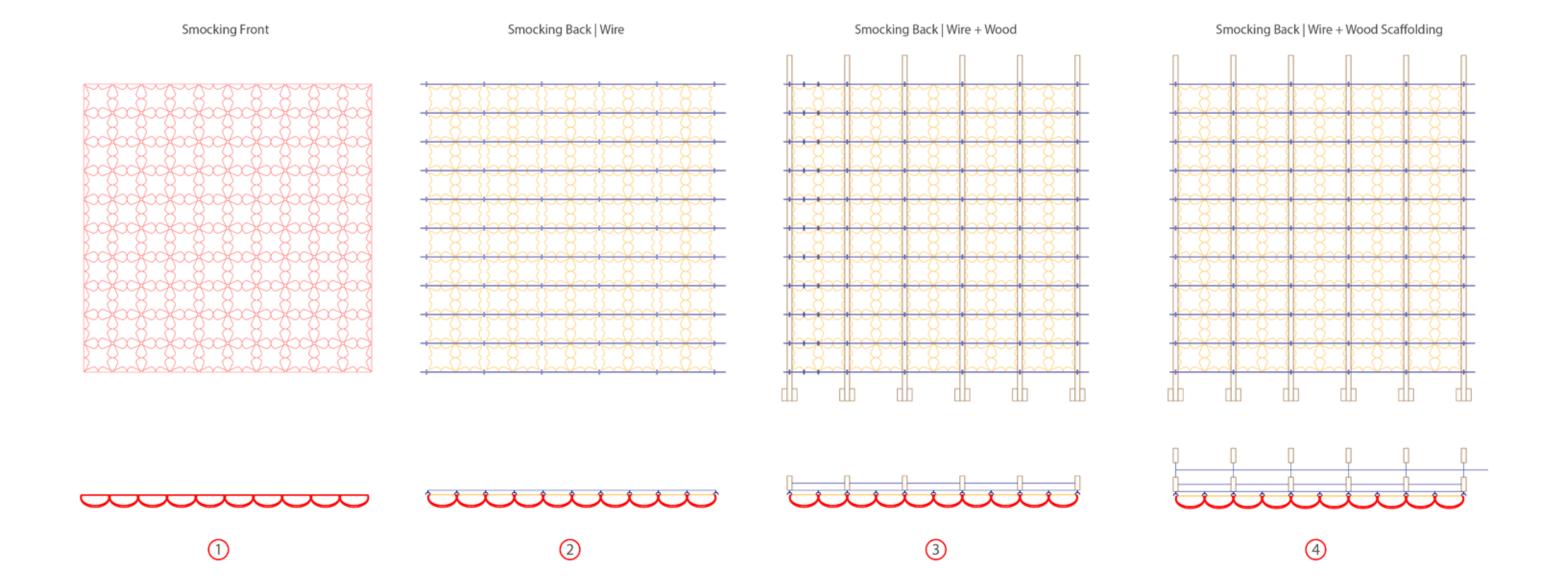
Smocking

Structure Implication 1

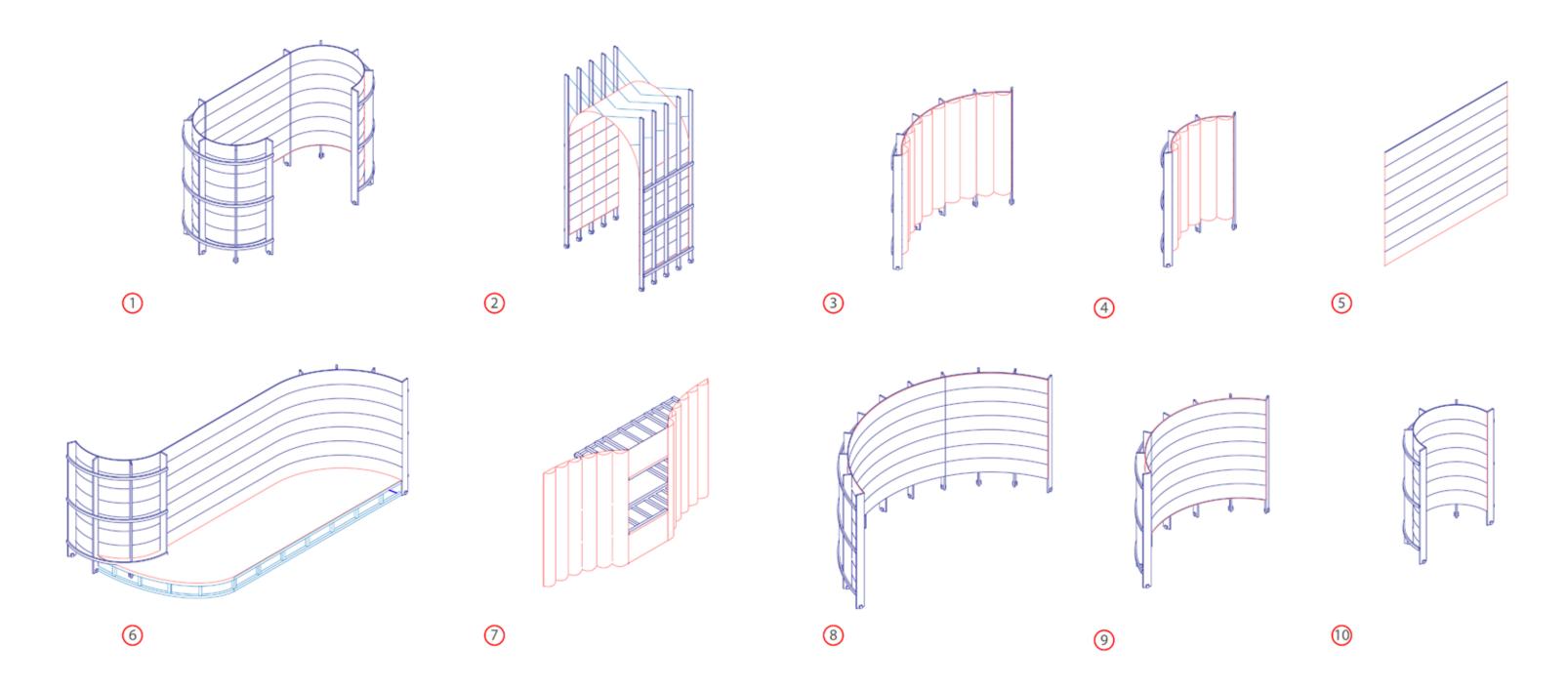
Structure Implication 2



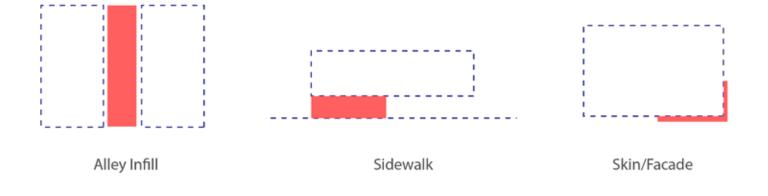
Material + Technique + Pattern Culture



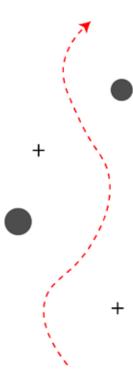
**Smocking Structure Options** 

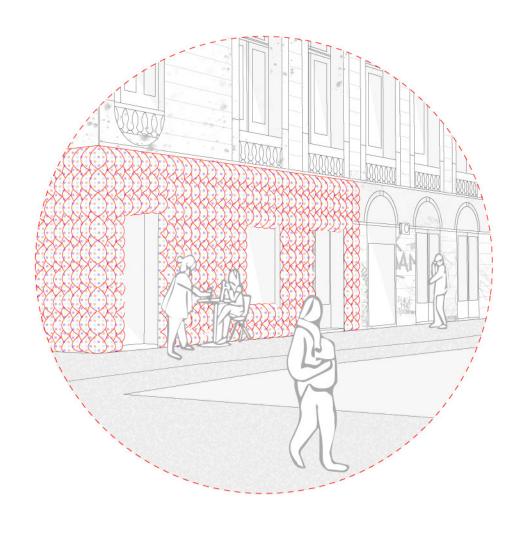


Catalogue of Intervention Components





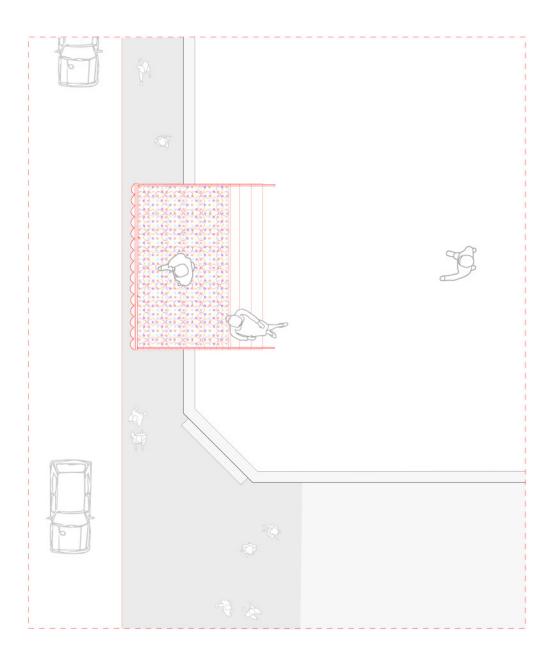




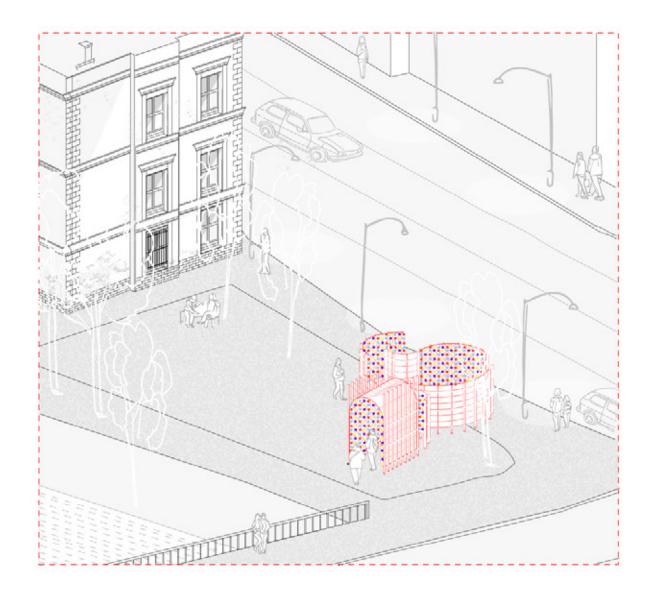


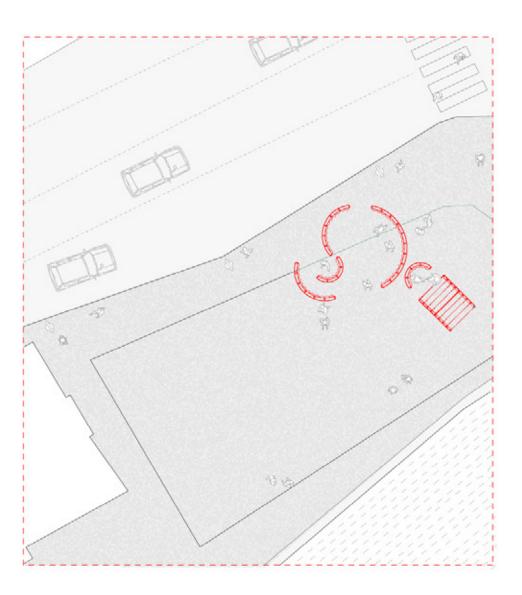
Sidewalk Condition



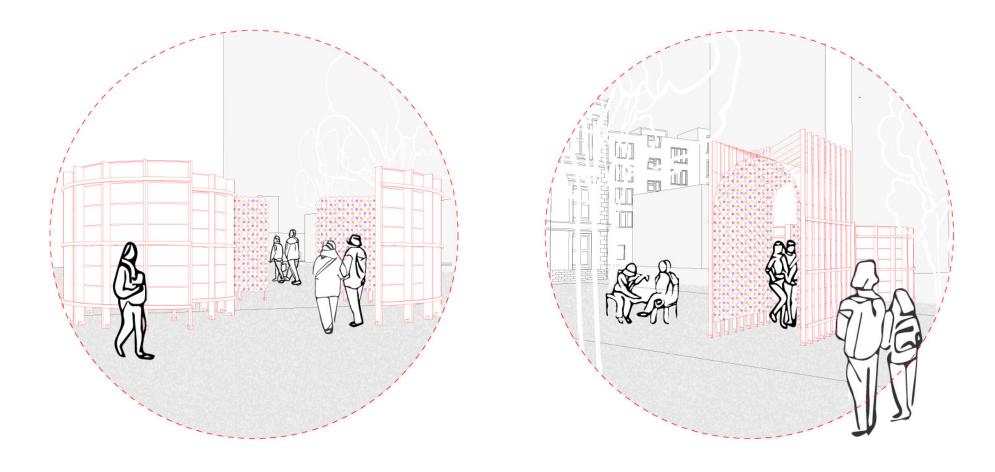


Facade Condition



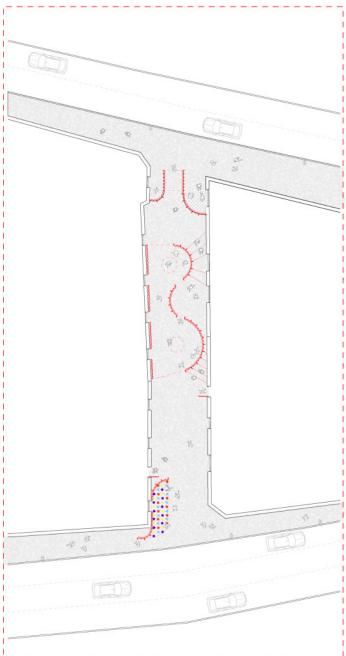


Freestanding Condition

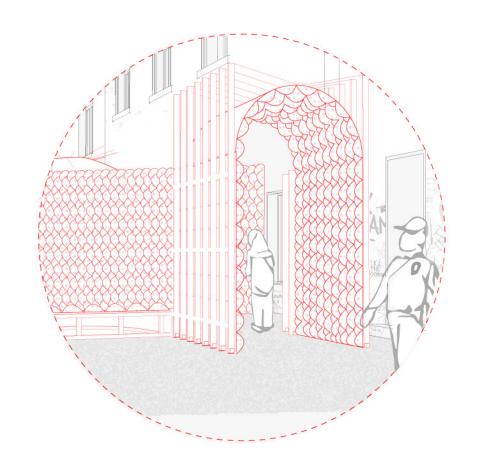


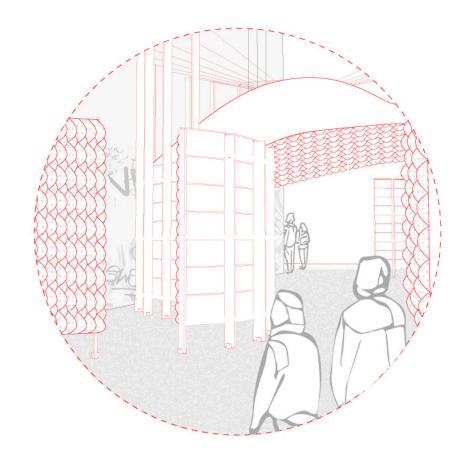
Freestanding Condition

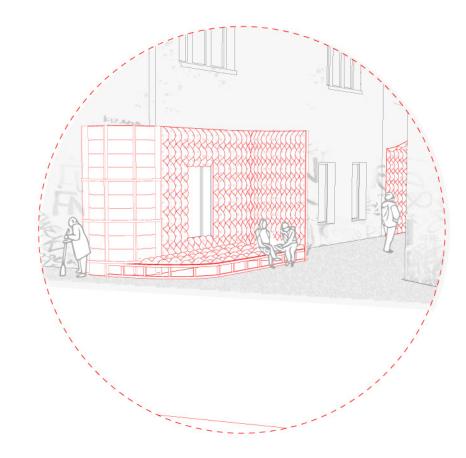




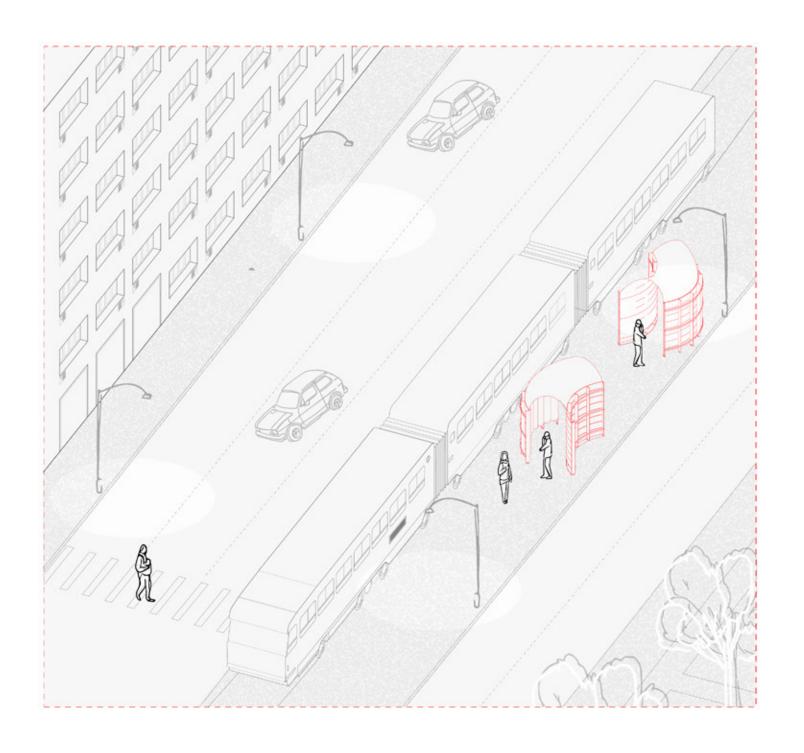
Alley Condition

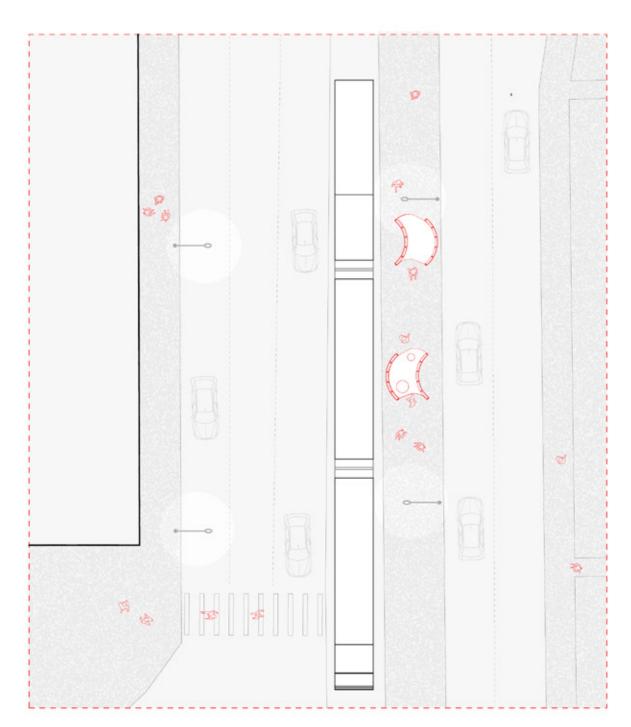




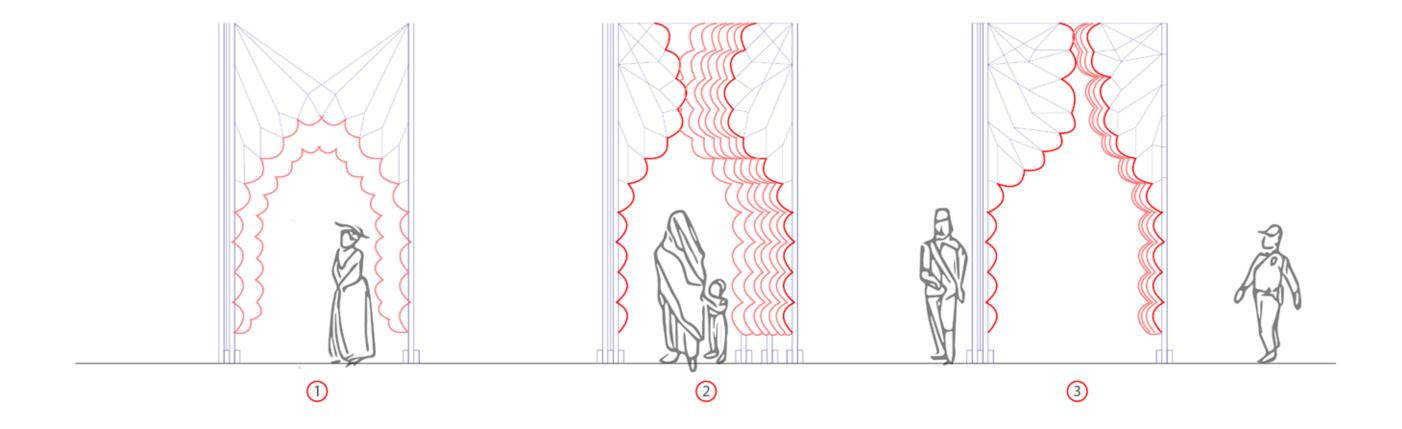


Alley Condition



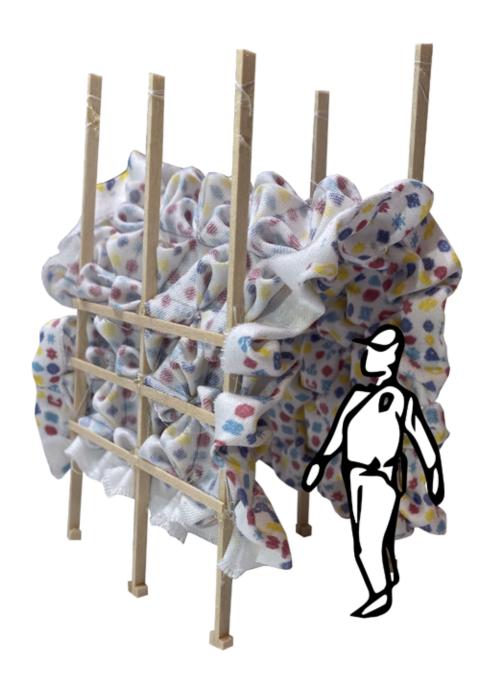


Bus Stop Condition

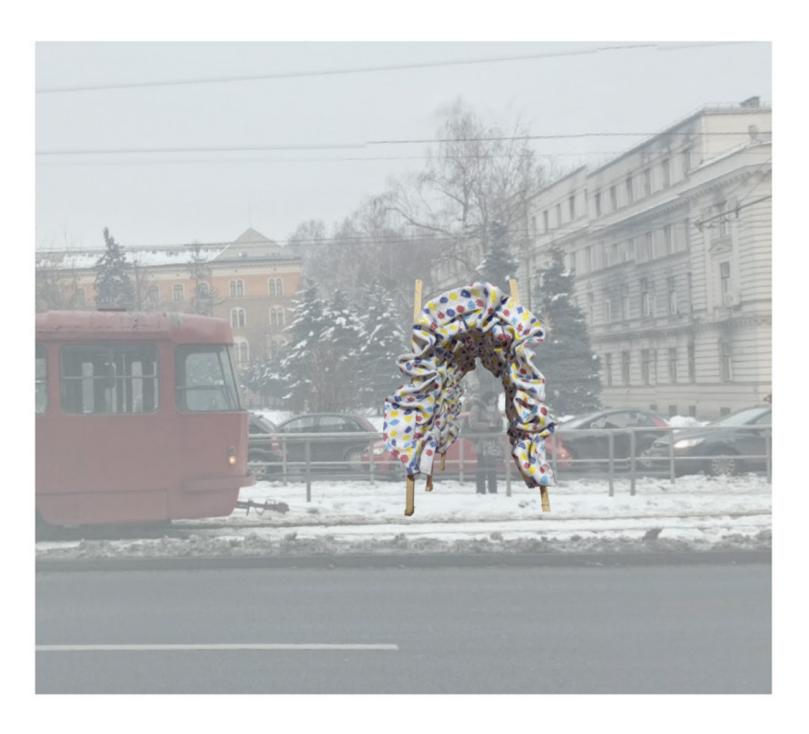


Bus Stop Condition Sections





**Bus Stop Condition** 



Bus Stop Condition





